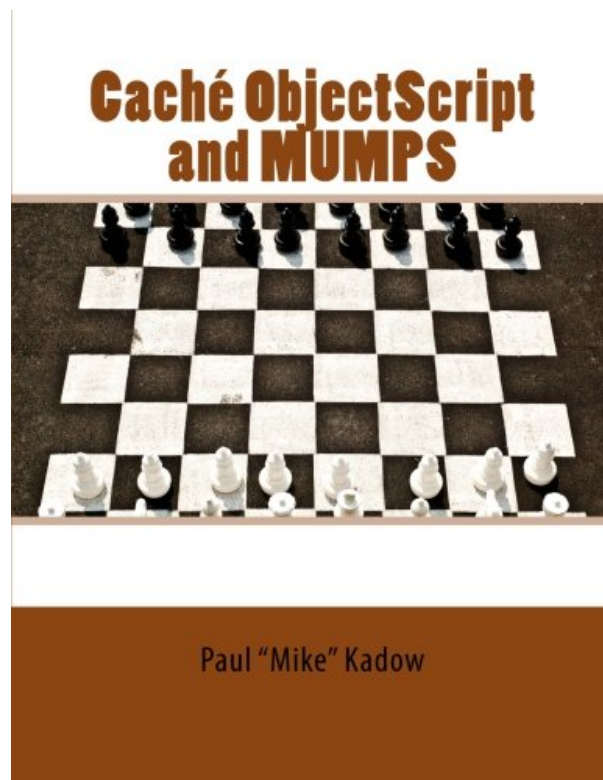# CACHé OBJECTSCRIPT AND MUMPS: TECHNICAL LEARNING MANUAL BY PAUL MIKE KADOW

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Caché ObjectScript and MUMPS

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Go to http://cosmumps.org for a download of just the examples of the book. This book serves as an explanation of Caché ObjectScript and the MUMPS programming language. It is designed as both a comprehensive learning guide and a technical reference manual. This is useful to programmers of any level, whether you are new to the language or an experienced developer looking for more information on Caché Objects. The book starts with Basic Concepts whilst introducing simple MUMPS commands. It then progresses on to System-Supplied Functions. Two full chapters are devoted to the discussion of the MUMPS Global Structure, the heart of Caché/MUMPS. Pattern Matching, Comparison Operators, File Processing as well as Testing and Debugging with Error Processing come next. More advanced subjects are introduced with Procedures, Structured, and Robust Code. Before moving on to Objects, Date Processing is thoroughly discussed. Starting with Chapter 21 Object Technology is introduced; Object subjects such as Classes, Properties, (Instance and Class) Methods, Data types, (List and Array) Collections and Relationships are incorporated. In addition, Embedded and Dynamic SQL is included for every Object Data Structure. The discussion of Object Technology is concluded with a table of Object Calls and finally the last chapter ends Good Programming Concepts." Taking over 12 years to write, over 500 pages and over 700 code examples make it the perfect desk-top reference, the last Caché ObjectScript and MUMPS book you will ever need. Paul Bradney (Futurecode Ltd.) writes: "I've been a programmer for almost 30 years now and I'm finding your book very intuitive in learning about Caché, in both the new stuff which I'm a bumbling amateur at and even learning features about stuff I thought I already knew. " Ed de Moel (Author 'M[UMPS] by Example'): "In short, with the little I have read so far, I would recommend this book for both new students of the language, and for people who are moving from a non-Caché implementation to Caché, as well as for people who are starting to use the object extensions in Caché." From "Richard F. Walters (Author 'M Programming, A comprehensive Guide'): . . . I highly recommend it for Caché users." Rob Tweed of (M/Gateway Developments Ltd.) writes: "This book is most timely. MUMPS, for many years the ugly-duckling of the database world, is having something of a renaissance, driven by several factors . . . There are a lot of MUMPS applications in the commercial world, quietly performing their day-to-day responsibilities in a reliable and scalable way, and the above factors mean they aren't going away soon. On the contrary, enlightened developers are realising that there are new and exciting ways now available for extending the capabilities and reach of these "legacy" applications. Modern, web-based MUMPS applications are capable of being at the very leading edge in terms of their functionality, UI design, performance, and scalability: it is a very exciting time to be a MUMPS developer. All of this means two things: (1) we urgently need a new generation of MUMPS developers to take over the support, maintenance and extension of those applications; (2) there's a lot of work available for young developers who are willing to learn about MUMPS. Mike's book is a new and modern guide for anyone wanting to find out about this fascinating language and database to which I've been hopelessly addicted to since the early 1980s and for which I've been an unrelenting advocate. It gently guides the student through the basics and provides a comprehensive coverage of the advanced aspects of the language. Importantly, it also covers the extensions of the technology that is specific to Caché. I thoroughly recommend this book to anyone wanting to learn MUMPS, or anyone wishing to provide guidance to new staff that needs to get up to speed with MUMPS. Soli Deo Gloria

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A Reference to take you from Beginner to Advanced
By Deborah Graham
(Disclaimer: Mike asked me to pre-review the book and send him comments, which he included in the book...second disclaimer: I received no money for that and will receive no money from the sale of this book...third disclaimer: I bought the book (the author did not provide me a free copy), I liked it that much!) I have been looking for a printed book to use for those time when I just need to be reminded of the syntax of a command I don't use often and one where I can learn the parts of the language that I forgot or have ignored in my job (Senior Programmer for a University Hospital in Massachusetts). This book has satisfied both needs and I will be recommending it to people who I know use Cache Object Script (MUMPS) and those who want to learn it. This book steps you through the language and is loaded with multiple code examples. Cache ObjectScript is a simple language that can be used in complicated ways. It is very powerful, and is being used in the healthcare and finance sectors. If you buy this book and follow along, you should get the feel for the language, and you should be able to write effective and efficient routines.

4 of 4 people found the following review helpful.
Covers the material well, presentation is so-so
By Amazon Customer
The book showed me plenty of things that I didn't know, but I found it kind of hard to read. Although I program in Cache for a living, and really wanted to read the book, it took me a couple of months to get through it. I'm glad I did though and there really aren't many choices available to learn Mumps and Cache. I have a couple of old Mumps books but they don't talk about any of the object or SQL features that this book covers.

So to summarize, it's the best book available on the subject. Nuts. I wish someone at Intersystems would write a better one.

PS: I bought two more copies for my staff because in spite of its flaws its still the best book on the subject. :-)

4 of 4 people found the following review helpful.
Great reference
By ArtNTexas
A must have for the beginner as well as experienced Mumps/Cache programmer. Laid out well and should be easily understood by anyone. Picked up a few tips at first glance.

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